Kernel Debugging User-Space API Libarary (KDUAL)

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Abstract

- Creation of a library to emulate the Linux kernel for software development
- Current development cycle of kernel modules is inefficient; running kernels are hard to debug
- Extensive research into the structure of the Linux kernel and its development
- Programs can now be compiled against the library

Background

- Debugging kernel modules is especially tedious because a problem can often result in a total system crash
- Saving crash information is difficult when your operating system isn't running anymore
- Improving the module development process will be a great benefit to kernel developers

Background

- The scope of the project is to create a debugging library that can simulate sections of a running kernel
- Cannot simulate hardware interactions
- Library will allow "sandbox" testing of module code without risk of a system crash



- Emulates some functions of the Linux kernel
- High-speed atomic mathematics
- Locking
- Virtual Filesystem Switch (VFS)
- Extensible structure

KDUAL Examples

Atomic Addition:

static __inline __void kc_atomic_add
(int i, atomic_t *v) {
 _asm __volatile _(
 LOCK "addl %1,%0"
 :"=m" (v->counter)
 :"ir" (i), "m" (v->counter));
}

KDUAL Examples

Making coffee:

```
ifneq ($(strip $(filter coffee, $(MAKECMDGOALS))),)
override COFFEE MSG NUM=$(shell expr "$$RANDOM" '%' '4')
coffee:
ifeq ($(COFFEE MSG NUM),0)
    @echo EBORK: Coffee maker is broken!
else
ifeq ($(COFFEE MSG NUM),1)
    @echo ENOCFE: Out of coffee!
else
ifeq ($(COFFEE MSG NUM),2)
    @echo ENOMY: Insufficient payment!
else
    @echo ETOMCH: Cup overflow error!
endif
endif
endif
endif
```

Conclusion

- Design and base implementation successful
- Broader functionality needed