# Solving the Vehicle Routing Problem for Multiple Multi-Capacity Vehicles Michael Sanders 

## TJHSST Computer Systems Lab 2008-2009


#### Abstract

The Vehicle Routing Problem (VRP) has existed as long as a distributor has needed to deliver items. As such, the VRP has been solved with many different methods, including agent architecture and ant colony modeling. However, these methods have generally been set up for an established organization that has a specific number of vehicles with only a few unique capacities. This project aims to create a program that will solve the VRP, but in a case where all the vehicles could have different capacities. This is the situation faced by some volunteer groups that do not have established vehicle fleets and rely on people volunteering vehicles when something needs to be distributed.


## Background

A great deal of research has been done into the VRP and its variants, such as the VRP with Time Windows (VRPTW) and Multi-Depot VRP (MDVRP). Of particular interest to this project are those that deal with solutions making use of genetic algorithms. Several projects have made use of genetic vehicle representation (GVR), where each solution has genetic material that represents the solution's routes.

## Table

TigerLine ID: 76033712
Name: Braddock Rd
Street Direction: 246.384432363328, Southwest
Length: 0.0843058817053028 miles
City: Fairfax County
Start Address, Left: 6555; End Address, Left: 6567 Start Address, Right: 6560; End Address, Left: 6566
Zip Code, Left: 22312; Zip Code, Right: 22312
Starting Coordinates: +38.817271, -77.166726
Ending Coordinates: $+38.816700,-77.168032$
Additional Coordinates: [[["+38.817200", "-
77.167098"], ["+38.817182", "-77.167268"],
["+38.817171", "-77.167327"], ["+38.817137", "77.167439"], ["+38.817063", "-77.167616"],
["+38.817007", "-77.167707"], ["+38.816919", "77.167817"], ["+38.816825", "-77.167921"]]]

Additional Names: [["", "State Route 620", "", ""]]

## Procedures

The first step in this project is to create a program that, given a list of roads, finds the quickest route between two points. This potentially involves an $\mathrm{A}^{*}$ search and a geographical heuristic. The next step is to create program that, given a list of delivery points and vehicles and their capacities, creates routes and assigns customers to them based on the most efficient routing possible.

## Expected Results

At the end of the project, the program should be given a list of delivery points, amounts of product delivered to where, a list of vehicles and their capacities, and a list of roads for the locality where the deliveries take place. It should return a list of routes that results in the most efficient delivery of the product. Currently, "efficiency" is not defined, but will probably be similar to product delivered over distance traveled. The goal, in this case, would be to maximize the number.

## Table

The information below is all the data that pertains to one road segment. This is the information for Braddock Road, immediately outside the school. The program currently processes the data and outputs a set of information that can be seen at left. RT\# denotes the Census Bureau record type that the data comes from.

| RT1: |  |
| :---: | :---: |
| RT2: | "21106 76033712 1-77167098+38817200 $-77167268+38817182-77167327+38817171$ $-77167439+38817137-77167616+38817063$ $-77167707+38817007-77167817+38816919$ $0000000+00000000$ " |
| RT4: | 44110676033712 1269 |
| RT5: | "5110651059 269 State Route 620 |
| RT6: | None |

